

# **STUDENT FEEDBACK REPORT**

**2014-15**



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**Report Analysis:** Students provided feedback that to improve their designing skills provide them software training which are very popular in the industry.

Enrolled students of 2014-15 session and were found 87% students course objective were very clear, Effective in enhancing, developing analytical skills, constructive learning. Its shows a marked improvement with respect to last year students feedback. Only 3% students are somewhat agree.

Students were found workload was manageable rest 12 % who rated “somewhat agree” and “Neither agree nor disagree” was analysed. Interactive session require to conduct from HODs and Industry representative.

Students replicate that Course outcomes were fulfilled through the content delivery and practical exposure.

Syllabus should be updated periodically to keep the students abreast with the latest trends in the Industry.

The learning and teaching methods encouraged participations in various activities. 12% students are still of the opinion that improvement is required in the internal evaluation system.

91% of students feedback is strongly agree, very much agree and agree which replicates that project work done by the students is the best method of experiential learning.

Site visits to nearby sites for better visualization of the theoretical concepts of design-based courses should be planned. The Students have shown their interest to induct student clubs to perform various activities in the department.

